

Adobe After Effects CC

1. Getting to Know the Workflow

- ▶ Introduction to Aftereffects
- ▶ All about panels and tools
- ▶ Customizing workspaces
- ▶ Controlling the brightness of the user interface
- ▶ Creating a project and importing footage
- ▶ Creating a composition and arranging layers
- ▶ Adding effects and modifying layer properties
- ▶ Animating the composition
- ▶ Previewing your work
- ▶ Rendering and exporting your composition

2. Creating a Basic Animation Using Effects and Presets

- ▶ Importing footage using Adobe Bridge
- ▶ Creating a new composition
- ▶ Working with imported Illustrator layers
- ▶ Applying effects to a layer
- ▶ Applying an animation presets
- ▶ Previewing the effects
- ▶ Adding transparency
- ▶ Rendering the composition

3. Animating Text

- ▶ About text layers
- ▶ Creating and formatting point text
- ▶ Using a text animation presets
- ▶ Animating with scale key frames
- ▶ Animating using parenting
- ▶ Animating imported Photoshop text
- ▶ Animating text using a path animation presets
- ▶ Animating type tracking
- ▶ Animating text opacity
- ▶ Using a text animator group
- ▶ Cleaning up the path animation
- ▶ Animating a nontext layer along a motion path
- ▶ Adding motion blur

4. Working with Shape Layers

- ▶ Adding a shape layer
- ▶ Creating custom shapes
- ▶ Creating stars
- ▶ Positioning layers with snapping
- ▶ Incorporating video and audio layers
- ▶ Applying a Cartoon effect
- ▶ Adding a title bar
- ▶ Using Brainstorm to experiment

5. Animating a Multimedia Presentation

- ▶ Animating the scenery using parenting
- ▶ Adjusting an anchor point
- ▶ Masking video using vector shapes
- ▶ Key framing a motion path
- ▶ Animating additional elements
- ▶ Applying an effect
- ▶ Creating an animated slide show
- ▶ Adding an audio track
- ▶ Zooming in for a final close-up

6. Animating Layers

- ▶ Simulating lighting changes
- ▶ Duplicating an animation using the pick whip
- ▶ Animating movement in the scenery
- ▶ Adjusting the layers and creating a track matte

- ▶ Animating the shadows
- ▶ Adding a lens flare effect
- ▶ Animating the clock
- ▶ Retiming the composition

7. Working with Masks

- ▶ All About masks
- ▶ Creating a mask with the Pen tool
- ▶ Editing a mask
- ▶ Feathering the edges of a mask
- ▶ Replacing the content of the mask
- ▶ Adding a reflection
- ▶ Creating a vignette
- ▶ Adjusting the color

8. Using the Roto Brush Tool

- ▶ About rotoscoping
- ▶ Creating a segmentation boundary
- ▶ Fine-tuning the matte
- ▶ Freezing your Roto Brush tool results
- ▶ Changing the background
- ▶ Adding animated text
- ▶ Outputting your project

9. Performing Color Correction

- ▶ Adjusting color balance
- ▶ Replacing the background
- ▶ Removing unwanted elements
- ▶ Correcting a range of colors
- ▶ Warming colors with the Photo Filter effect

10. Using 3D Features

- ▶ Creating 3D Text
- ▶ Using 3D Views
- ▶ Importing a background
- ▶ Adding 3D Lights
- ▶ Adding a camera
- ▶ Repositioning layers
- ▶ Adding a text layer

11. Working with the 3D Camera Tracker

- ▶ About the 3D Camera Tracker effect
- ▶ Tracking the footage
- ▶ Creating a ground plane, a camera, and the initial text
- ▶ Creating realistic shadows
- ▶ Adding ambient light
- ▶ Creating additional text elements
- ▶ Locking a layer to a plane with a null object
- ▶ Animating the text
- ▶ Adjusting the camera's depth of field
- ▶ Rendering the composition

12. Advanced Editing Techniques

- ▶ Using Warp Stabilizer VFX
- ▶ Using single-point motion tracking
- ▶ Using multipoint tracking
- ▶ Creating a particle simulation
- ▶ Retiming playback using the Time warp effect

13. Rendering and Outputting

- ▶ Creating templates for the Render Queue
- ▶ Exporting using the Render Queue
- ▶ Rendering movies with Adobe Media Encoder